

Rhinelander Figure Skating Club

*2017 Hodag Skate Classic
Basic Skills Competition
April 8, 2017*

Rhinelander Ice Arena
2021 E Timber Drive
Rhinelander WI 54501

Chief Referee: Roger Glenn *** Chief Accountant: Cathy Brunette

Competition Contact : Cathy Brunette cbrunette33@gmail.com

ELIGIBILITY, RULES, AND DIRECTIONS FOR PARTICIPANTS

ELIGIBILITY: This competition is open to all skaters who are current eligible members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club.

Eligibility will be based on skill level as of March 8, 2017.

All Snowplow Sam and Basic Skills 1-6 skaters must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed including Moves in the Field or individual dances.

For the Pre-Free Skate, Test Track and Well Balanced levels, eligibility will be based only upon highest free skate test level passed (Moves in the Field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type event at the same competition.

EVENT CATEGORIES: See the attached form for each event describing the format, ice (full or half-ice), music allowed (type of music and time), required elements/moves, deductions, qualifications, and other special instructions. There will be no more than 6 skaters in any event.

PLEASE NOTE: At non-qualifying competitions, if only one eligible competitor enters an event, the entry fee will be refunded, and the event will be cancelled.

ENTRY DEADLINE AND FEES:

An optional online entry system with secure credit card payment is available for this year's competition. The online registration system, Entryeeze, can be accessed via a link on the club website at <http://comp.entryeeze.com/Home.aspx?cid=448>. Convenience fees apply. Entry fees are \$50.00 for the first event and \$25.00 for each additional event.

For all paper, mail-in entries a \$10.00 handling fee will be charged.

Late entry may be accepted at the sole discretion of the Skate Classic Chairperson and will be charged a \$30.00 late fee.

An additional \$30.00 will be assessed for all checks that are returned, and the skater will only be allowed to compete if payment in full is subsequently made in cash or money order and all accounts are paid in full to the RIA (Rhineland Ice Association).

REFUNDS: No refunds after closing date of March 8, 2017 unless the Rhineland Figure Skating Club cancels event.

REGISTRATION: The registration desk will be open at the Rhineland Ice Arena during all practice ice sessions and events on Saturday, April 8, 2017. It is the responsibility of each competitor to check the schedule posted in the ice arena for official changes and events on the day of the competition. Competitors must arrive at the arena at least one hour prior to their scheduled event time. Please check-in upon arrival. Failure to arrive and check-in with the Ice Monitor at least one hour prior to the scheduled event may result in disqualification.

SCHEDULE OF EVENTS: Tentative schedules including groups and skating times will be posted on the Rhinelander Figure Skating website at: http://www.rhinelanderice.com/figure_skating.html. Schedules will also be posted in the ice arena and available in the competition program on the day of the competition. All skaters should be ready to skate and check in with the Ice Monitor one hour prior to their scheduled event time.

PRACTICE ICE: Practice ice will be available for purchase on EntryEeze.com. Program music will not be played on practice ice. A limited number of skaters will be allowed on the ice during any one session.

MUSIC: Competitors must provide music for all events, as appropriate.

Competition music for all events that require music must be submitted electronically via the online registration system by the music deadline of March 22, 2017 at 11:59 pm.

After you have paid for your events, the system will prompt you to upload your music for each event that requires music. If your music is not available at that time, you can log out of your account and return later to upload your music by going to the “competition” tab and then selecting “my music”.

Your music must meet the following criteria. If you have questions about what format you have, please contact your coach and get a new version of your music that meets the criteria listed below.

Music Criteria:

- 1) File Format: MP3 (the online system will automatically check this)
- 2) Bit Rate: 192 kbps or higher (this will be checked by the music chairperson and they may request you upload a corrected file)
- 3) Sample Rate: 44,100 kHz (this will be checked by the music chairperson and they may request you upload a corrected file)
- 4) Leaders and trailers (the silence or "dead space" before and after the actual start and end of the program music) may not exceed two (2) seconds. We prefer that there be NO leaders or trailers at all. Excessive leaders and trailers may disrupt the playing of the music during competition.

Competitors must also bring a copy of their competition music on CD as a backup in case of technical difficulties. These backup CDs will not be collected at registration, but should be rink side during competition events. Only CDs (standard CD-R format only) will be accepted. CDRWs will NOT be accepted due to compatibility issues. CDs must be clearly marked with the competitor's name, event, and running time. CDs must only have one piece of music per CD. Music downloaded for the competition will be deleted after the event is complete.

BASIC SKILLS SERIES: RFSC is proud to be a member of the Wisconsin Basic Skills Competition Series. This optional program is free to skaters and offers a series of local competitions for Basic Skills competitions hosted by figure skating clubs around the state. Skaters earn points for their placements that are totaled up throughout the series and posted on the Wisconsin Figure Skating Council website. The top point earners in each level receive an additional award for their participation. Points are awarded only for the Basic 1-8 and Test Track/Well Balanced events. The other events – adult, dance, spins, jumps and artistic – are NOT included in the Basic Skills Series. For more information about the Series, dates and locations of other competitions go to <http://fscouncilwisconsin.weebly.com>.

PHOTOGRAPHS: A professional photographer (Mainhardt Photography) will be available at the rink to take photos of each group and/or individual for each event with their awards. Personal photography will not be allowed in the portrait area. Photos will be available to order at the event or from photographer's website www.bobmphotos.com within two weeks of the event.

ATTIRE: Casual figure skating attire, such as sport or skate pant with mondors is suggested. Skating skirt or skate dress is recommended but optional. No jeans please.

EVENT T-SHIRTS: Participants may purchase an event t-shirt through pre-order.

LODGING: The Rhinelander Ice Association and Rhinelander Figure Skating Club are grateful for the support of local businesses throughout the year. Please consider for your lodging needs:

Holiday Acres Resort

www.holidayacres.com

(715) 369-1500

Days Inn & Suites / Claridge

(715) 362-7100

Special rates may be available. Please be sure to mention the Hodag Skate Classic!

CONTACTS: Please refer to the RFSC website at www.rhinelanderice.com for more information about the competition, schedules, and to download competition forms. The RFSC website will be updated on an ongoing basis. Preferred contact is by email to Cathy Brunette cbrunette33@gmail.com or Beth Meyer joysk8rmom@yahoo.com.

FACILITIES AND PARKING: All events and practice sessions will be held at the Rhinelander Ice Arena at 2021 E Timber Drive Rhinelander, WI. The arena has seating for spectators and a concession stand that will be open during the competition. Changing rooms are available at the arena for skaters. Free parking is available.

DIRECTIONS: From U.S. Highway 51, take US 8 East into Rhinelander (~14 miles). Turn slight right onto US-8/WI-47 (~3 miles). Turn left onto WI-17 (~2 miles). Turn right onto CR-C/CR-CC. Facility will be on your left.

JUDGING: The events will be judged using the 6.0 judging system.



ILLUSTRATION OF THE PROGRESSION THROUGH THE LEVELS OF U.S FIGURE SKATING

Singles athletes begin with the Learn to Skate USA program, then progress to the "introductory levels," and finally choose whether to follow the test track or Well Balanced program category. Athletes may choose to move between test track and Well Balanced program at any point.

LEARN TO SKATE USA PROGRAM

Competition levels for skaters within Compete USA include:
 Snowplow Sam
 Basic 1-6, Adult 1-6, Hockey 1-4
 Pre-Free Skate and Free Skate 1-6

Skaters may begin or advance to the "introductory levels," which are an introduction to competitive figure skating.

Beginner
High Beginner

INTRODUCTORY LEVELS

Once skaters have competed at the introductory level, and begin the official U.S. Figure Skating test structure, they may then choose whether to enter the "Test Track Free Skate" or "Well Balanced Free Skate" program. Test requirements for both categories are the same, it is completely the choice of the athlete which track to follow.

TEST TRACK FREE SKATE

Pre-Preliminary

Preliminary

Pre-Juvenile

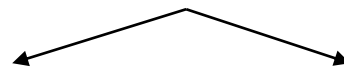
Juvenile

Intermediate

Novice

Junior

Senior



Skaters may choose, at any point, which track to follow. They may not, however, enter both events at the same competition. They may also move between the tracks at different nonqualifying competitions

WELL BALANCED PROGRAM FREE SKATE

No-Test

Pre-Preliminary

Preliminary

Pre-Juvenile

Juvenile/Open Juv.

Intermediate

Novice

Junior

Senior



Compete USA Competitions

EVENT: Basic Elements Event: SNOWPLOW SAM – BASIC 6

Each skater will perform each element when directed by a judge. Each skater will perform first element before moving on to the next.

- To be skated on 1/3 to 1/2 ice.
- No music.
- **All elements must be skated in the order listed.**

Level	Time	Skating rules/standards
Snowplow Sam	1:00 max.	<ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row
Basic 1	1:00 max.	<ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two-feet or one-foot • Backward wiggles, 6-8 in a row
Basic 2	1:00 max.	<ul style="list-style-type: none"> • Forward one-foot glide, either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row
Basic 3	1:00 max.	<ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive • Forward slalom • Beginning backward one-foot glide, either foot • Moving forward to backward two-foot turn on a circle
Basic 4	1:00 max.	<ul style="list-style-type: none"> • Backward one-foot glides, right and left • Forward outside edge on a circle, clockwise or counter clockwise • Forward crossovers, 4-6 consecutive, both directions • Beginning two-foot spin, 2-4 revolutions • Backward ½ swizzle pumps on a circle, one direction only
Basic 5	1:00 max.	<ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, both directions • Advanced two-foot spin, 4-6 revolutions • Forward outside three-turn, right and left • Hockey stop
Basic 6	1:00 max.	<ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Forward spiral on a straight line, right or left • Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry • T-stop, right or left

EVENT: Basic Program Event: SNOWPLOW SAM – BASIC 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row
Basic 1	1:10 max.	<ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two-feet or one-foot • Backward wiggles, 6-8 in a row
Basic 2	1:10 max.	<ul style="list-style-type: none"> • Forward one-foot glide, either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row
Basic 3	1:10 max.	<ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive • Forward slalom • Beginning backward one-foot glide, either foot • Moving forward to backward two-foot turn on a circle
Basic 4	1:10 max.	<ul style="list-style-type: none"> • Backward one-foot glides, right and left • Forward outside edge on a circle, clockwise or counter clockwise • Forward crossovers, 4-6 consecutive, both directions • Beginning two-foot spin, 2-4 revolutions • Backward ½ swizzle pumps on a circle, one direction only
Basic 5	1:10 max.	<ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, both directions • Advanced two-foot spin, 4-6 revolutions • Forward outside three-turn, right and left • Hockey stop
Basic 6	1:10 max.	<ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Forward spiral on a straight line, right or left • Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry • T-stop, right or left



Compete USA Competitions

EVENT: Pre-Free Skate – Free Skate 6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 max

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max	<ul style="list-style-type: none"> • Forward inside open Mohawk from a standstill position (R to L and L to R) • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • One-foot upright spin, optional entry and free-foot position (minimum three revolutions) • Mazurka • Waltz jump
Free Skate 1	1:15 max.	<ul style="list-style-type: none"> • Forward power stroking, 4-6 consecutive strokes • Backward outside three-turns, right and left • Upright spin, entry from backward crossovers - minimum 4-6 revolutions • Toe loop • Half flip jump
Free Skate 2	1:15 max.	<ul style="list-style-type: none"> • Alternating forward outside and inside spirals on a continuous axis (2 sets) • Backward inside three-turns, right and left • Beginning back spin, up to two revolutions • Half Lutz • Salchow jump
Free Skate 3	1:15 max.	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Waltz three-turns, clockwise and counterclockwise • Advanced back spin with free foot in crossed leg position, min 3 revs • Loop jump • Waltz jump/toe loop or Salchow/toe loop jump combination



Compete USA Competitions

EVENT: Pre-Free Skate – Free Skate 6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max	<ul style="list-style-type: none"> • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • One-foot upright spin, optional entry and free-foot position (minimum three revolutions) • Mazurka • Waltz jump
Free Skate 1	1:40 max	<ul style="list-style-type: none"> • Forward power stroking, 4-6 consecutive strokes • Upright spin, entry from backward crossovers - minimum 4-6 revolutions • Toe loop jump • Half flip jump
Free Skate 2	1:40 max.	<ul style="list-style-type: none"> • Alternating forward outside and inside spirals on a continuous axis (2 sets) • Beginning back spin, up to two revolutions • Half Lutz • Salchow jump
Free Skate 3	1:40 max	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Advanced back spin with free foot in crossed leg position, min 3 revs • Loop jump • Waltz jump-toe loop or Salchow-toe loop jump combination

EVENT: Introductory Levels Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- *Skaters may have the option to skate one level higher in compulsories than their free skate program.*

Level	Time	Skating rules/standards
Beginner	1:15 max.	<ul style="list-style-type: none"> • Waltz jump • ½ jump of choice • Forward two-foot or one-foot spin - minimum three revolutions (free leg position optional) • Forward or backward spiral
High Beginner	1:15 max.	<ul style="list-style-type: none"> • Toe loop jump • Salchow jump • Forward scratch spin - minimum three revolutions • Forward or backward spiral



Compete USA Competitions

EVENT: Introductory Levels Free Skate Program

General event parameters:

- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	Max. 5 jump elements: <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front). • Max. 2 jump sequences • Max. 2 of any same jump 	Max. 2 spins: <ul style="list-style-type: none"> • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests
High Beginner 1:40 Maximum	Max. 5 jump elements: <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front including half-loop) • Single rotation jumps: Salchow and toe loop only. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump. 	Max. 2 spins: <ul style="list-style-type: none"> • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests



Compete USA Competitions

EVENT: COMPULSORY MOVES

General event parameters:

- Elements skated on ½ ice
- Elements may be performed only once
- Music is not allowed

Level	Time	Skating rules/standards
No-Test	1:15 max.	<ul style="list-style-type: none"> • Loop jump • Jump combination to include a toe loop (may not use a loop or Axel) • Solo spin - sit <u>or</u> camel spin - minimum three revolutions • Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.
Pre-Preliminary	1:15 max.	<ul style="list-style-type: none"> • Toe Loop jump • Jump combination: single/single (no Axel) • Sit spin or camel spin - minimum three revolutions • Spiral sequence with one forward spiral and one backward spiral (any edge)
Preliminary	1:15 max.	<ul style="list-style-type: none"> • Lutz jump • Jump combination: single/single (may include Axel) • Back upright spin - minimum three revolutions • Forward inside spiral

EVENT: WELL BALANCED PROGRAM FREE SKATE

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.

Level	Time	Jumps	Spins	Step Sequences
No-Test	1:40 Maximum	<p><i>Max. 5 jump elements:</i></p> <ul style="list-style-type: none"> • <i>Single jumps, with the exception of the single Axel, are allowed</i> • <i>No single Axels, double jumps or triple jumps</i> • <i>Maximum of 2 jump combinations or sequences</i> • <i>Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted</i> • <i>Jump sequences limited to a maximum of 3 single jumps</i> <p><i>Half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination</i></p>	<p>Max. 2 spins:</p> <ul style="list-style-type: none"> • Spins may change feet and/or position • Spins may start with a fly • Minimum 3 revs. <p>Spins must be of a different character (For definition see rule 4103E)</p>	<p>Step sequence*</p> <p>Must use one-half the ice surface</p> <p>Moves in the field and spiral sequences are permitted but will not be counted as elements.</p> <p>Jumps may be included in the step sequence</p>
Pre-Preliminary	1:40 Maximum Vocal music permitted	<p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> • <i>All single jumps, including single Axel, allowed</i> • <i>No double, triple or quadruple jumps allowed</i> • <i>Axel may be repeated once as a solo jump, as part of a jump combination or jump sequence. (maximum of 2 single Axels)</i> • <i>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</i> • <i>Max. 2 jump combinations or sequences</i> • <i>Jump combinations are limited to 2 jumps except that one 3-jump combination with a maximum of 3 jumps is permitted.</i> • <i>Jump sequences limited to a maximum of 3 single jumps</i> • <i>½ loop is considered a listed jump with the value of a single loop when used in a sequence or combination</i> 	<p>Maximum of 2 spins:</p> <ul style="list-style-type: none"> • Spins may change feet and/or position. • Spins may start with a fly. • Minimum of 3 revolutions <p>These spins must be of a different character (For definition see Rule 4103 (E))</p>	<p>One step sequenced that must use ½ of the ice surface.</p> <p>Moves in the field and spiral sequences are permitted, but will not count as elements</p> <p>Jumps may be included in the step sequence</p>



Compete USA Competitions

EVENT: WELL BALANCED PROGRAM FREE SKATE

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.

Level	Time	Jumps	Spins	Step Sequences
Preliminary	1:40 Maximum Vocal music permitted	<p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> • <i>One must be an Axel or Waltz-jump type jump</i> • <i>All single jumps, including single Axel, allowed. Only 2 different jumps may be attempted (limited to double Salchow, double toe loop and double loop)</i> • <i>Double flip, double Lutz, double Axel, triple or quadruple jumps are not allowed</i> • <i>An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of jump combinations or jump sequences</i> • <i>Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</i> • <i>Maximum 2 jump combinations or sequences</i> • <i>Jump combinations are limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is permitted.</i> • <i>Jump sequences limited to a maximum of 3 single or double jumps</i> <p><i>½ loop is considered a listed jump with the value of a single loop when used in a sequence or combination</i></p>	<p>Maximum of 2 spins:</p> <ul style="list-style-type: none"> • Spins may change feet and/or position. • Spins may start with a fly. • Minimum of 3 revolutions <p>These spins must be of a different character (For definition see Rule 4103 (E))</p>	<p>One step sequenced that must use ½ of the ice surface.</p> <p>Moves in the field and spiral sequences are permitted, but will not count as elements</p> <p>Jumps may be included in the step sequence</p>



Compete USA Competitions

EVENT: Test Track Free Skate

General event parameters:

- Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- The following deductions will be taken:
 - 0.1 from each mark for each technical element included that is not permitted in the event description.
 - 0.2 from the technical mark for each extra element included.
 - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:40 max.	Maximum of 5 jump elements: <ul style="list-style-type: none"> • Jumps with not more than one-half rotation (<i>front to back or back to front including half-loop</i>) • Single rotation jumps: Salchow, toe loop and loop only • Maximum 2 jump combinations or sequences • Maximum 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • Two spins of a different nature, one position only. No change of foot, no flying entry (Minimum 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test.
Preliminary 1:40 max..	Maximum of 5 jump elements: <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels) • Maximum 2 jump combinations or sequences • Maximum 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • One spin in one position; no change of foot, no flying entry. (Minimum 3 revolutions) • One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot) 	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test, but may not have passed tests higher than the preliminary free skate test.



Compete USA Competitions

SHOWCASE EVENTS:

Showcase events are open to skaters in Basic, Free Skate, Limited Beginner through Preliminary and Adult Bronze. Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

* For specific guidelines regarding the conduct of Showcase competitions, refer to the Nonqualifying Showcase Guidelines posted on www.usfigureskating.org.

Showcase categories may include:

- Levels can be subdivided, if necessary, depending on entry numbers and event set up
- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.
- Mini production ensembles: Theatrical performances by three to seven competitors.
- Production ensembles: Theatrical performances by eight to 30 skaters. Theater On Ice teams are eligible as production ensembles. NOTE: Skaters may enter only one each duet, mini production or production event.

LEVEL	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1-6	Elements only from Basic 1-6 curriculum	May not have passed any higher than Basic 6 level.	Time: 1:00 max.
Pre-Free Skate-Free Skate 6/ Beginner/High Beginner/ Adult 1-6	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max.
No Test/ Pre-Preliminary/ Adult Pre-Bronze	3 jump maximum. No Axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze free skate test.	Time: 1:30 max.
Preliminary/ Adult Bronze	3 jump maximum. Axels are permitted, but no double jumps allowed.	Must have passed no higher than U.S. Figure Skating Preliminary free skate or Adult Bronze test.	Time: 1:40 max.

EVENT: Spins Challenge

General event parameters:

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
High Beginner	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
No Test	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright two-foot spin (3) • Sit spin (3)
Pre – Preliminary	1:30 max.	<ul style="list-style-type: none"> • Upright one-foot spin (3) • Upright back-scratch spin (3) • Sit spin (3)
Preliminary	1:30 max.	<ul style="list-style-type: none"> • Forward scratch to back scratch spin (3) • Combination spin with no change of foot (4) • Sit spin (3)



Compete USA Competitions

EVENT: Jumps Challenge

General event parameters:

- Each jump may be attempted twice; the best attempt will be counted.
- To be skated on ½ ice

Level	Time	Skating rules / standards
Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. ½ flip or ½ Lutz 3. Single Salchow
High Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. Single Salchow 3. Jump combination – Waltz jump-toe loop
No Test	1:15 max.	<ol style="list-style-type: none"> 1. Single toe loop 2. Single loop 3. Jump combination – Any two ½ or single revolution jumps (no Axel)
Pre – Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single toe loop 2. Single flip 3. Jump combination - Any two ½ or single revolution jumps (no Axel)
Preliminary	1:15 max.	<ol style="list-style-type: none"> 1. Single flip 2. Single Lutz 3. Jump combination – Any single jump + single loop (may be Axel)

**2017 Hodag Skate Classic Competition
April 8, 2017**

Skater's Name: _____ Age: _____ Sex: _____
 Address: _____
 City: _____ State: _____ Zip: _____
 Parent/Guardian Name(s): _____
 Parent/Guardian Email: _____
 Parent/Guardian Phone: (_____) _____
 Skater's Birth date: _____ Skater's Learn to Skate USA Number: _____
 Highest Basic Level Passed: _____ Highest Freeskate Level Passed: _____
 Highest Moves Level Passed: _____ Highest Dance Level Passed: _____
 Program/Club Affiliation: _____
 Director's/Instructor's Name: _____

Please check each event(s) you are entering:

Basic Elements:

_____ Snowplow Sam
 _____ Basic 1 _____ Basic 4
 _____ Basic 2 _____ Basic 5
 _____ Basic 3 _____ Basic 6

Basic Free Skate Program:

_____ Snowplow Sam
 _____ Basic 1 _____ Basic 4
 _____ Basic 2 _____ Basic 5
 _____ Basic 3 _____ Basic 6

Free Skate Compulsories:

_____ Pre-Freeskate
 _____ Free Skate 1
 _____ Free Skate 2
 _____ Free Skate 3

Free Skate Program:

_____ Pre-Freeskate
 _____ Free Skate 1
 _____ Free Skate 2
 _____ Free Skate 3

Introductory Levels Compulsory:

_____ Beginner
 _____ High Beginner

Compulsory Moves:

_____ No Test _____ Preliminary
 _____ Pre-preliminary

Introductory Levels Free Skate:

_____ Beginner
 _____ High Beginner

Test Track Free Skate:

_____ Pre-Preliminary
 _____ Preliminary

Well Balanced Free Skate:

_____ No Test
 _____ Pre-Preliminary Free Skate
 _____ Preliminary Free Skate

Skater's Name: _____

Jump Challenge:

- _____ Beginner
- _____ High Beginner
- _____ No-Test
- _____ Pre-Preliminary
- _____ Preliminary

Spins Challenge:

- _____ Beginner
- _____ High Beginner
- _____ No-Test
- _____ Pre-Preliminary
- _____ Preliminary

Artistic/Showcase:

- _____ Basic 1 – 6
- _____ Pre-Free Skate - Free Skate 3/Beginner/High_Beginner
- _____ No Test/Pre-Preliminary
- _____ Preliminary

Artistic Category: _____

Artistic Group Name: _____

Artistic Group Participants: _____

REGISTER ONLINE at <http://comp.entryeeze.com/Home.aspx?cid=448> or Send completed form, with check/money order payable to RIA, postmarked no later than March 8, 2017, to: Cathy Brunette, 5955 Redpine Ridge, Rhinelander, WI 54501.

ENTRY FEES:	\$ 50 for the first solo event, \$25 for each additional solo event	
First Solo Event =		\$ 50.00
Number of Additional Solo Events:	_____ x \$25 each =	\$ _____
Artistic Event _____ x \$25 (per skater) =		\$ _____
Practice Ice:	_____ x \$10 each =	\$ _____
paper, mail-in entries handling fee		\$10.00
TOTAL EVENT FEE =		

Certification of Competitor: The competitor is eligible to enter the events checked. It is agreed that the competitor and family holds the Rhinelander Figure Skating Club harmless from any and all liability either during practice or the competition, and from any liability for damages to or loss of property.

Parent/Guardian Signature: _____ Date: _____

Instructor/Coach Signature: _____ Date: _____

Program Director/Club Officer: _____ Date: _____

2017 Hodag Skate Classic T-Shirt Order form

All shirts are \$15 and will be passed out at registration. For mail in T-Shirt orders make a separate check payable to RIA.

Skater Information

Name: _____ Phone: _____

Address: _____ Email: _____

City/State/Zip: _____ Home Club: _____

Circle One:

- Youth Small Youth Medium Youth Large
- Adult Small Adult Medium Adult Large Adult XL